

IN THE CLAIMS

1. (Previously Presented) A method for providing a gaming management service in a gaming network, the method comprising:

sending service information for the gaming management service from the gaming management service to a discovery agent on the gaming network, wherein the gaming management service provides configuration updates for a plurality of gaming machines communicably coupled to the gaming network, wherein in response to a wager at a gaming machine of the plurality of gaming machines the gaming machine depicts indicia representative of a randomly selected outcome of a wagering game;

determining by the discovery agent if the gaming management service is authentic and authorized;

in response to determining that the gaming management service is authentic and authorized, publishing service information to a service repository to make the gaming management service available on the gaming network;

receiving by the discovery agent a request for the location of the gaming management service from the gaming machine communicably coupled to the gaming network;

returning the service information for the gaming management service to the gaming machine;

sending a request using the service information to the gaming management service to register the gaming machine with the gaming management service;

determining if the gaming machine is authorized to utilize the gaming management service; and

in response to determining that the gaming machine is authorized to utilize the gaming management service, processing one or more service requests between the gaming machine and the gaming management service so as to provide the configuration updates to the gaming machine.

2. (Original) The method of claim 1, wherein the gaming management service comprises a web service.
3. (Original) The method of claim 1, wherein the service request comprises a request for configuration update by the gaming machine.
4. (Previously Presented) The method of claim 3, further comprising:
receiving a configuration change; and
wherein the gaming management service issues a configuration update to the gaming machine in response to the configuration change.
5. (Original) The method of claim 1, wherein the service request comprises a request to download a configuration to the gaming machine.
6. (Original) The method of claim 1, wherein the service request comprises a query for the status of devices on the gaming network.
7. (Original) The method of claim 1, wherein the service request comprises an event report from the gaming machine to the gaming management service.
8. (Original) The method of claim 1, wherein the service request comprises a request for events that match a supplied criteria.
9. (Original) The method of claim 1, wherein the service request comprises a request by the gaming management service to query the gaming machine configuration.
10. (Original) The method of claim 1, wherein the service request comprises a request by the gaming management service to query a status of the gaming machine.

11. (Original) The method of claim 10, wherein the status includes a status of a device on the gaming machine.

12. (Original) The method of claim 11, wherein the device is a coin acceptor.

13. (Previously Presented) A gaming network system comprising:

a gaming management service communicably coupled to a gaming network, wherein the gaming management service is operable to provide configuration updates for a plurality of gaming machines communicably coupled to the gaming network and wherein in response to a wager at a gaming machine of the plurality of gaming machines the gaming machine depicts indicia representative of a randomly selected outcome of a wagering game; and

a discovery agent communicably coupled to the gaming network, the discovery agent operable to:

receive service information from the gaming management service,

determine if the gaming management service is authentic and authorized for the gaming network, and

publish the service information to a service repository to make the game update service available on the gaming network;

wherein at least one gaming machine communicably of the plurality of gaming machines coupled to the gaming network is operable to issue a request for the location of the gaming management service to the discovery agent and use the service information received from the discovery agent to issue a registration request to the gaming management service; and

wherein the gaming management service is further operable to:

receive registration requests from the at least one gaming machine;

verify that the at least one gaming machine is authorized to utilize the gaming management service, and

process service requests between the gaming machine and the gaming management service wherein configuration update information is communicated to the at least one gaming machine.

14. (Original) The gaming network system of claim 13, wherein the gaming management service comprises a web service.

15. (Original) The gaming network system of claim 13, wherein the service request comprises a request for configuration update by the gaming machine.

16. (Original) The gaming network system of claim 15, wherein the gaming management service is further operable to:

receive a configuration change; and
issue a configuration update to the gaming machine in response to the configuration change.

17. (Original) The gaming network system of claim 13, wherein the service request comprises a request to download a configuration to the gaming machine.

18. (Original) The gaming network system of claim 13, wherein the service request comprises a query for the status of devices on the gaming network.

19. (Original) The gaming network system of claim 13, wherein the service request comprises an event report from the gaming machine to the gaming management service.

20. (Original) The gaming network system of claim 13, wherein the service request comprises a request for events that match a supplied criteria.

21. (Original) The gaming network system of claim 13, wherein the service request comprises a request by the gaming management service to query the gaming machine configuration.

22. (Original) The gaming network system of claim 13, wherein the service request comprises a request by the gaming management service to query a status of the gaming machine.

23. (Original) The gaming network system of claim 22, wherein the status includes a status of a device on the gaming machine.

24. (Original) The gaming network system of claim 23, wherein the device is a coin acceptor.

25. (Previously Presented) A computer-readable medium having computer executable instructions for performing a method for providing a gaming management service in a gaming network, the method comprising:

sending service information for the gaming management service from the gaming management service to a discovery agent on the gaming network, wherein the gaming management service provides configuration updates for a plurality of gaming machines communicably coupled to the gaming network, wherein in response to a wager at a gaming machine of the plurality of gaming machines the gaming machine depicts indicia representative of a randomly selected outcome of a wagering game;

determining by the discovery agent if the gaming management service is authentic and authorized;

in response to determining that the gaming management service is authentic and authorized, publishing service information to a service repository to make the gaming management service available on the gaming network;

receiving by the discovery agent a request for the location of the gaming management service from the gaming machine;

returning the service information for the gaming management service to the gaming machine;

sending a request using the service information to the gaming management service to register the gaming machine with the gaming management service;

determining if the gaming machine is authorized to utilize the gaming management

service; and

in response to determining that the gaming machine is authorized to utilize the gaming management service, processing one or more service requests between the gaming machine and the gaming management service so as to provide the configuration updates to the gaming machine.

26. (Original) The computer-readable medium of claim 25, wherein the gaming management service comprises a web service.

27. (Original) The computer-readable medium of claim 25, wherein the service request comprises a request for configuration update by the gaming machine.

28. (Previously Presented) The computer-readable medium of claim 27, wherein the method further comprises:

receiving a configuration change; and

wherein the gaming management service issues a configuration update to the gaming machine in response to the configuration change.

29. (Original) The computer-readable medium of claim 25, wherein the service request comprises a request to download a configuration to the gaming machine.

30. (Original) The computer-readable medium of claim 25, wherein the service request comprises a query for the status of devices on the gaming network.

31. (Original) The computer-readable medium of claim 25, wherein the service request comprises an event report from the gaming machine to the gaming management service.

32. (Original) The computer-readable medium of claim 25, wherein the service request comprises a request for events that match a supplied criteria.

33. (Original) The computer-readable medium of claim 25, wherein the service request comprises a request by the gaming management service to query the gaming machine configuration.
34. (Original) The computer-readable medium of claim 25, wherein the service request comprises a request by the gaming management service to query a status of the gaming machine.
35. (Original) The computer-readable medium of claim 34, wherein the status includes a status of a device on the gaming machine.
36. (Original) The computer-readable medium of claim 35, wherein the device is a coin acceptor.